NAME

Frar Nazuk-uk, "Bloodgranite"

Heroic Culture	Dwarves of Durin's Folk	Age	52	Standard of Living	Prosprs
Cultural Blessing	.5 armr lod. 0 long wpn	Patron	Bazandin	Treasure	
Calling	Champion	Shadow Path	Curse of Vengeance	Distinctive Features	Fierce, Proud Enemy-Lore: Orcs
				Flaws	

STRENGTH

TN 12 — RATING 7 — ENDURANCE 29

●	Awe
●	Athletics
☐	Awareness
☐	Hunting
☐	Song
●	Craft

HEART

TN 17 — RATING 3 — HOPE 11

SKILLS

☐	Enhearten
☐	Travel
☐	Insight
☐	Healing
☐	Courtesy
☐	Battle

WITS

TN 16 — RATING 4 — PARRY 14

☐	Persuade
☐	Stealth
☐	Scan
☐	Explore
☐	Riddle
☐	Lore

ADVENTURE POINTS

4

SKILL POINTS

0

FELLOWSHIP SCORE

0

CURRENT ENDURANCE

29 — LOAD 12 — FATIGUE 0

CURRENT HOPE

11 — SHADOW 3 — SHADOW SCARS 0

COMBAT PROFICIENCIES

Axes	
Bows	
Spears	
Swords	

REWARDS

VALOUR 1

Grievous weapon axe +1 dmg

VIRTUES

WISDOM 1

Prowess Str TN -1

CONDITIONS

☐ Weary
☐ Miserable
☐ Wounded

Injury

TRAVELLING GEAR

Coil of rope & grappling hook (Athletics)
Windproof lantern: (Scan)
Set of implements to carve stone (Craft)
6 Style
Structural Engr Book Guard House
20sp
Blue stone dye

WAR GEAR

	Damage	Injury	Load	Notes
Great Axe	8	20	4	2-handed
Dagger	2	14	0	*Brawling
Hand Axe	3	15	1	Throwable

		Protection	Load
ARMOUR	Mail shirt	3d	9
Helm	Iron helm	1d	4
SHIELD		Parry	Load

THE ONE RING